1. Convert #D8E7AF to integer RGB values and real RGB values. Round RGB values to three decimal places.

Integer:

Real:

2. Convert (200, 93, 249) to hexadecimal and real RGB values. Round as before.

Hexadecimal:

Real:

3. You have a color represented by $(0.6 \times random(), random(), 1)$. Circle all colors which are possible. (Assume that random() can return both 0 and 1.)

 $\mathbf{R} \quad \mathbf{G} \quad \mathbf{B} \quad \mathbf{C} \quad \mathbf{M} \quad \mathbf{Y} \quad \mathbf{K} \quad \mathbf{W}$

- 4. You have a color represented by $(1, 0.5 \times random(), b \times random())$, and $0 \le b \le 1$. The only information you know is that you **cannot** make magenta with this formula. Circle all statements which *must* be true. There may be more than one!
 - (a) b cannot be 0.
 - (b) b cannot be 1.
 - (c) You cannot make black.
 - (d) You cannot make white.

5. You are coloring the line segment from (0,0) to (1,0) so that the point (x,0) is assigned the color (0, x, 1). Describe in a sentence or two how this line segment is colored.

6. You have a color represented by $(a, 1 - b \times random(), c \times random())$. Give values for a, b, and c so that you can make yellow, but you cannot make cyan. You only need to give one set of values (a, b, c). Make sure $0 \le a, b, c \le 1$.

7. Each of the figures below is drawn inside a unit square with vertices (0,0), (0,1), (1,1), and (1,0). Label the vertices of the figures on the graphs.

